**DHANALAKSHMI SRINIVASAN**

**COLLEGE OF ENGINEERING AND TECHNOLOGY**

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**DEPARTMENT OF INFORMATION AND TECHNOLOGY ENGINEERING**

QUESTION BANK

**COURSE CODE : C305**

**SUBJECT CODE : EC8681 (Regulation 2017)**

**SUBJECT NAME : MICROPROCESSORS AND MICROCONTROLLERS**

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| **UNIT I - THE 8086 MICROPROCESSOR** | | | |
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| Introduction to 8086 – Microprocessor architecture – Register and Memory Organization - Addressing modes - Instruction set and assembler directives – Assembly language programming – Modular Programming - Linking and Relocation - Stacks - Procedures – Macros – Interrupts and interrupt service routines – Byte and String Manipulation. | | | |
| **PART - A** | | | |
| **S.No.** | **Questions** | **BT**  **Level** | **Competence** |
| 1 | Differentiate between Macro and Subroutine. | BTL 2 | Understanding |
| 2 | Name the different types of interrupts supported by 8086. | BTL 1 | Remembering |
| 3 | List the flags present in the 8086 processor. | BTL 1 | Remembering |
| 4 | What is meant by pipelining? | BTL 1 | Remembering |
| 5 | What is the need for a flag register in 8086? | BTL 1 | Remembering |
| 6 | Write down the addressing mode of the instruction MOV AX,55H [BX][SI]. | BTL 2 | Understanding |
| 7 | Express how the physical address generated in 8086? | BTL 1 | Remembering |
| 8 | Mention the instructions used for BCD arithmetic in 8086. | BTL 2 | Understanding |
| 9 | Classify the program control instructions available in 8086 | BTL 2 | Understanding |
| 10 | How does software use a status flag? | BTL 1 | Remembering |
| 11 | How did the 2 byte INT instruction can be applied for debugging? | BTL 1 | Remembering |
| 12 | How would you use carry and zero flags that reflect the result of the instruction CMP BX, CX? | BTL 1 | Remembering |
| 13 | An interrupt device based on an 8086 microprocessor sends 03H onto AD0 through AD7 data bus when INTA (active  Low signal) is low. Where should the interrupt jump address be located in the vector table? | BTL 2 | Understanding |
| 14 | Outline the software operations that are possible in 8086  when compared to 8085. | BTL 2 | Understanding |
| 15 | The offset address of data is 341BH and the data segment value is 123AH. Generate the physical address of the data. | BTL 2 | Understanding |
| 16 | State the interrupt priorities of 8086. | BTL 1 | Remembering |
| 17 | Mention any four miscellaneous instructions in a 16 bit  processor. | BTL 1 | Remembering |
| 18 | Calculate how many devices can be addressed by 8086 | BTL 2 | Understanding |
| 19 | Specify the maximum number of memory locations that can  be addressed by the 8086 Processor? | BTL 1 | Remembering |
| 20 | What is the necessity of string primitives? | BTL 2 | Understanding |
| **PART – B** | | | |
| 1 | 1. What is an assembler directive? (3) 2. Explain any 5 assembler directive with an example (10) | BTL 1 | Remembering |
| 2 | Write an 8086 ALP to convert BCD data to Binary data.(13) | BTL 2 | Understanding |

|  | (13) |  |  |
| --- | --- | --- | --- |
| 3 | Describe the internal architecture of 8086 microprocessor with neat diagrams. (13) | BTL 1 | Remembering |
| 4 | (i) Define addressing mode. (3) (ii)Describe in detail about each addressing mode with an example. (10) | BTL 2 | Understanding |
| 5 | Write a program to add the elements of two matrices using the 8086 instruction set. (13) | BTL 3 | Applying |
| 6 | Write briefly about interrupts and its types. Explain the control flow of the microprocessor in detail when interrupt occurs. (13) | BTL 2 | Understanding |
| 7 | Write detailed note about the following terms: Procedures and Macros (13) | BTL 1 | Remembering |
| 8 | 1. Distinguish between call and subroutine. (5) 2. Mention an example for the 8086 instructions: AAA, CWD, JNBE, LAHF, MOVS, RCL, ROL,SAHF (8) | BTL 3 | Applying |
| 9 | Test whether the input string is palindrome or not using 8086 ALP. Illustrate with a palindrome and a non-palindrome string (13) | BTL 3 | Applying |
| 10 | Illustrate the functional description of 8086 microprocessor with a neat sketch. (13) | BTL 1 | Remembering |
| 11 | Write an assembly language program to search data in an array using 8086 instruction set. (13) | BTL 4 | Analyzing |
| 12 | Classify the 8086 string manipulation and give detailed explanation with appropriate examples. (13) | BTL 3 | Applying |
| 13 | Develop a program to transfer 50 bytes of data from memory location starting from 2000H to 3000H using the string instruction MOVSB. (13) | BTL 4 | Analyzing |
| 14 | Explain the register and memory organization of the 8086 microprocessor. (13) | BTL 2 | Understanding |
| **PART – C** | | | |
| 1 | Draw the flowchart and write the program to calculate division of two numbers with 8086 instruction set. (15) | BTL 3 | Applying |
| 2 | With the help of an algorithm, write an Assembly Language Program to sort an array of 10 elements in Descending order.  (15) | BTL 3 | Applying |
| 3 | Write an ALP to compute multiplication of two 16 bit numbers using 8086 instruction set. (15) | BTL 3 | Applying |
| 4 | With the help of an algorithm, write an Assembly Language Program to sort an array of 10 elements in Ascending order.  (15) | BTL 3 | Applying |

**UNIT II - 8086 SYSTEM BUS STRUCTURE**

| 8086 signals – Basic configurations – System bus timing –System design using 8086 – IO programming – Introduction to Multiprogramming – System Bus Structure - Multiprocessor configurations – Coprocessor, Closely coupled and loosely Coupled configurations – Introduction  to advanced processors. | | | |
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| **PART – A** | | | |
| **S.No.** | **Questions** | **BT**  **Level** | **Competence** |
| 1 | Define Bus. | BTL 1 | Remembering |
| 2 | State about External & Internal Bus. | BTL 1 | Remembering |
| 3 | Name the two different modes of operation used in 8086. | BTL 1 | Remembering |
| 4 | Distinguish the LOCK and TEST signal? | BTL 2 | Understanding |
| 5 | Define the term ‘ Multiprogramming’ | BTL 1 | Remembering |
| 6 | Explore the function of QS1 and QS0. | BTL 2 | Understanding |
| 7 | Draw the timing diagram of Interrupt acknowledgement on a minimum mode system. | BTL 2 | Understanding |
| 8 | Examine the signals used by 8086 to demultiplex the address/data and to control the data bus | BTL 2 | Understanding |
| 9 | Discuss about Semaphore used in 8086. | BTL 2 | Understanding |
| 10 | Discriminate the minimum mode and maximum mode of operation. | BTL 2 | Understanding |
| 11 | Illustrate the stages of pipelining. | BTL 2 | Understanding |
| 12 | Name the various advanced microprocessors. | BTL 1 | Remembering |
| 13 | How is a clock signal generated in 8086? | BTL 1 | Remembering |
| 14 | List the advantages of multiprocessor configurations. | BTL 2 | Understanding |
| 15 | Point out the merits of independent request schemes. | BTL 2 | Understanding |
| 16 | Mention the need for a co-processor. | BTL 2 | Understanding |
| 17 | Write the various bus allocation schemes in multiprocessor configurations. | BTL 1 | Remembering |
| 18 | How does the main processor distinguish its instructions from the co-processor instructions when it fetches the instructions from memory? | BTL 1 | Remembering |
| 19 | Differentiate the closely and loosely coupled configurations | BTL 2 | Understanding |
| 20 | Describe how the synchronization is made between 8086 and its co-processor. | BTL 2 | Understanding |
| **PART – B** | | | |
| 1 | Examine all the signals available in the 8086 processor.  (13) | BTL 3 | Applying |
| 2 | Discuss about the 8086 based minimum mode system with a neat diagram. (13) | BTL 2 | Understanding |
| 3 | For the given clock, draw the timing diagram for Read and write cycle in minimum mode operation and explain. (13) | BTL 3 | Applying |
| 4 | Describe the maximum mode configuration of 8086 with a neat diagram. Mention the functions of various signals. (13) | BTL 2 | Understanding |
| 5 | Summarize the operations of I/O programming in detail. (13) | BTL 1 | Remembering |
| 6 | Explain the closely coupled configuration of the multiprocessor system with a suitable diagram. (13) | BTL 1 | Remembering |
| 7 | How did the CPU interact with the independent processor in a closely coupled configuration? Support your answer with a flowchart. (13) | BTL 4 | Analyzing |

| 8 | 1. What are the problems that are to be considered in designing a multiprocessor system? (7) 2. What are the techniques for reducing contentions? (6) | BTL 4 | Analyzing |
| --- | --- | --- | --- |
| 9 | With the help of timing diagram, explain the Read and Write cycle in maximum mode operation of the 8086 microprocessor. (13) | BTL 3 | Applying |
| 10 | 1. Distinguish between loosely coupled and closely coupled multiprocessor systems. (6) 2. Differentiate Maximum mode from minimum mode of 8086. (7) | BTL 4 | Analyzing |
| 11 | Explain how the coprocessor is interfaced with the CPU and synchronized. (13) | BTL 3 | Applying |
| 12 | Describe the loosely coupled configuration with a neat diagram. (13) | BTL 1 | Remembering |
| 13 | Write in detail about the signals that are specific to minimum mode operation? (13) | BTL 1 | Remembering |
| 14 | Discuss the hardware enhancements of 80186 and 80286 microprocessors compared to 8086. (13) | BTL 2 | Understanding |
| **PART – C** | | | |
| 1 | Design an 8086 based system for the following specifications   * 8086 in Minimum mode * 4K ROM * 128 RAM   Draw the complete schematic of the design indicating the address map. (15) | BTL 3 | Applying |
| 2 | With the help of a neat sketch, describe the interconnection of a coprocessor 8087 with 8086 (15) | BTL 3 | Applying |
| 3 | Explain the signals gentrated in interfacing the bus controller with 8086 microprocessor in maximum mode. (15) | BTL 3 | Applying |
| 4 | 1. With necessary illustrations write the pipelining process of 80486. (8) 2. Explain the architecture of 80286. (7) | BTL 3 | Applying |

| **UNIT III - I/O INTERFACING** | | | |
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| Memory Interfacing and I/O interfacing - Parallel communication interface – Serial communication interface – D/A and A/D Interface - Timer – Keyboard /display controller – Interrupt controller – DMA controller – Programming and applications Case studies: Traffic  Light control, LED display, LCD display, Keyboard display interface and Alarm Controller. | | | |
| **PART – A** | | | |
| **S.No.** | **Questions** | **BT**  **Level** | **Competence** |
| 1 | State the advantage and disadvantage of parallel communication over serial communication. | BTL 2 | Understanding |
| 2 | Define the terms A/D & D/A convertor. | BTL 1 | Remembering |
| 3 | List the four display modes of 8279 keyboard and display controller | BTL 1 | Remembering |
| 4 | What are the applications of programmable interval timer? | BTL 1 | Understanding |
| 5 | Specify the different types of peripheral interfacing used in 8086. | BTL 1 | Remembering |

| 6 | Write the various modes of 8254 timer. | BTL 1 | Remembering |
| --- | --- | --- | --- |
| 7 | Classify the output modes used in 8279. | BTL 1 | Remembering |
| 8 | Formulate the frequency transmit clock (TxC) required by an 8251 in order to transmit data at 4800 Baud with a Baud rate factor of 16? | BTL 2 | Understanding |
| 9 | Point out the modes used by the DMA processor to transfer data. | BTL 2 | Understanding |
| 10 | What is meant by key bouncing? | BTL 1 | Remembering |
| 11 | How would you use the terminal count register? | BTL 1 | Remembering |
| 12 | Draw the format of Read back Command register of 8254. | BTL 1 | Remembering |
| 13 | Mention the applications of 8251 IC chip? | BTL 2 | Understanding |
| 14 | Find the necessity of handshake signals in mode-2 configurations of 8255. | BTL 2 | Understanding |
| 15 | Discuss the features of mode 1 used in 8255? | BTL 2 | Understanding |
| 16 | Configure the control word for the following specifications of 8255, In mode 0 operation, Ports A and B are input ports and C is an output port | BTL 2 | Understanding |
| 17 | what are the value of ICW4 such that the 8259 is configured for use in an 8086 system, with normal EOI, buffered-mode master, and special fully nested-mode disabled | BTL 2 | Understanding |
| 18 | Analyze the priority scheme for OCW2 equals 6716? | BTL 2 | Understanding |
| 19 | What is the purpose of control word used in 8255? | BTL 2 | Understanding |
| 20 | Identify the address lines and data lines for accessing 32K x 8 memory? | BTL 2 | Understanding |
| **PART – B** | | | |
| 1 | Explain the Functional diagram of Programmable Interrupt Controller in detail. (13) | BTL 1 | Remembering |
| 2 | Describe the 8255 programmable peripheral interface and its operating modes. (13) | BTL 1 | Remembering |
| 3 | 1. Illustrate how to interface an LCD display with an 8086 microprocessor. (7) 2. Write a program to display a character using an LCD display. (6) | BTL 3 | Applying |
| 4 | With a neat diagram and explain the internal structure of keyboard and display controller. (13) | BTL 1 | Remembering |
| 5 | Discuss how microprocessors are interfaced with I/O and memory in detail. (13) | BTL 2 | Understanding |
| 6 | Draw a circuit diagram to interface a keyboard and a seven segment LED using 8279. (13) | BTL 3 | Applying |
| 7 | Choose an integrated chip to be used for Analog to Digital conversion and explain how it is interfaced with the 8086 processor. (13) | BTL 3 | Applying |
| 8 | Discuss how 8257 is interfaced with 8086 and also explain the various register formats. (13) | BTL 2 | Understanding |
| 9 | Describe the internal architectural diagram of the 8237 and explain how it functions as a DMA controller. (13) | BTL 1 | Remembering |
| 10 | Point out the features and explain the operation of 8254 Programmable Interval Timer with diagram, and also explain | BTL 2 | Understanding |

|  | the various modes of operation. (13) |  |  |
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| 11 | Design the steps for interfacing an alarm controller with an 8086 microprocessor with a diagram and explain in detail.  (13) | BTL 4 | Analyzing |
| 12 | 1. Why is DAC required? Explain DAC interface with diagram (7) 2. How A/D converter interfaced with 8086? (6) | BTL 2 | Understanding |
| 13 | 1. Compare serial and parallel communication. (3) 2. Compare the different Modes of operation of 8253/8254 timer. (10) | BTL 4 | Analyzing |
| 14 | Draw a circuit diagram to interface 8251 with 8086 and explain. (13) | BTL 3 | Applying |
| **PART – C** | | | |
| 1 | Design a traffic light control system using 8086  microprocessor interface diagram and Write ALP for the same. (15) | BTL 4 | Analyzing |
| 2 | Interface eight 7 segment digits(common cathode) to 8086 through 8279 and write an 8086 ALP to display 1 to 8. (15) | BTL 4 | Analyzing |
| 3 | Draw the complete interfacing diagram for interfacing an 8- bit channel A/D Converter like ADC 0808/0809 to an 8086 CPU. Test a sample, one at a time from each channel of analog inputs and display it at a special display port & wait for 2 seconds for each channel. (15) | BTL 4 | Analyzing |
| 4 | Two 8086 based A and system B are available for use. Establish communication between the two systems A and B using RS232C. Write a program in 8086 ALP to transmit the string of characters terminated by a carriage return from A to B in asynchronous format. Explain the connection between A and B. (15) | BTL 4 | Analyzing |

| **UNIT IV-MICROCONTROLLER** | | | |
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| Architecture of 8051 – Special Function Registers(SFRs) - I/O Pins- Ports and Circuits - Instruction set - Addressing modes - Timers - Serial Port - Interrupts - Assembly language programming. | | | |
| **PART – A** | | | |
| **S.No.** | **Questions** | **BT**  **Level** | **Competence** |
| 1 | What are the size of memory systems used in 8051 microcontroller? | BTL 1 | Remembering |
| 2 | Identify the different operand types used in 8051 | BTL 1 | Remembering |
| 3 | List the counters available in 8051 | BTL 1 | Remembering |
| 4 | How the selection of a particular register bank is done in 8051? | BTL 1 | Remembering |
| 5 | Which ports of 8051 are bit addressable? | BTL 1 | Remembering |
| 6 | What is the significance of the GATE bit in the TMOD control register? | BTL 1 | Remembering |

| 7 | What happens in power down mode of 8051 Microcontroller? | BTL 2 | Understanding |
| --- | --- | --- | --- |
| 8 | What is the function of the SM2 bit present in the SCON register in 8051? | BTL 1 | Remembering |
| 9 | List the functions supported by SFR of 8051 | BTL 2 | Understanding |
| 10 | What is meant by PSW in 8051? | BTL 1 | Remembering |
| 11 | Illustrate the CJNE, DJNZ instruction. | BTL 3 | Applying |
| 12 | Identify the port used as multifunction port and list the signals. | BTL 3 | Applying |
| 13 | Give two example of bit manipulation instructions? | BTL 2 | Understanding |
| 14 | Distinguish between microprocessor & microcontroller. | BTL 2 | Understanding |
| 15 | What is the time duration for one state and one machine cycle if a 6 MHz crystal is connected to 8051? | BTL 1 | Remembering |
| 16 | Find out any two instructions which affects all flags of 8051 Microcontroller? | BTL 1 | Remembering |
| 17 | What is the time duration for one state and one machine cycle if a 6 MHz crystal is connected to 8051? | BTL 1 | Remembering |
| 18 | For a 8051 Microcontroller system of 11.0592 MHz, find how long it takes to execute each of the following instructions:  (a) DEC R3 (b) SJMP | BTL 1 | Remembering |
| 19 | Perform the following operations using bit addressable instructions  Start Timer 1, Stop Timer 0 | BTL 2 | Understanding |
| 20 | A given 8051 chip has a speed of 16MHz. Generate the range of frequency that can be applied to the XTAL1 and XTAL2 pins? | BTL 2 | Understanding |
| **PART – B** | | | |
| 1 | Discuss in detail about the instruction sets of 8051 microcontroller. (13) | BTL 2 | Understanding |
| 2 | Illustrate the architectural features of 8051 microcontroller with necessary diagram. (13) | BTL 1 | Remembering |
| 3 | Describe interrupts and interrupt programming with respect to 8051 microcontroller with neat diagram. (13) | BTL 2 | Understanding |
| 4 | 1. Analyze the internal RAM structure and SFR memory of 8051. (7) 2. Identify the bit and byte addressable registers in 8051 and also explain register bank switching. (6) | BTL 4 | Analyzing |
| 5 | 1. Explain in detail about arithmetic and control instruction set in 8051. (7) 2. Write a program to add any two 16-bit data using 8051.   (6) | BTL 2 | Understanding |
| 6 | 1. With neat diagram explain port 1 pin configurations. (6) 2. Draw the bit pattern of program status word of 8051 and explain the significance of each bit with examples. (7) | BTL 1 | Remembering |
| 7 | 1. Write in brief the various registers present in 8051 microcontroller. (6) 2. Discuss the internal memory organization of 8051 microcontroller. (7) | BTL 2 | Understanding |

| 8 | Classify the different addressing modes in 8051 microcontroller with an example. (13) | BTL 1 | Remembering |
| --- | --- | --- | --- |
| 9 | 1. Tabulate the comparisons of CALL, RET and PUSH, POP instructions. (7) 2. Describe the following 8051 instructions with an example: DA, MUL, SWAP and SJMP. (6) | BTL 4 | Analyzing |
| 10 | Develop a subroutine to check whether any given unsigned integer is perfectly divisible by 7 or not. Using this subroutine, write a program to delete all integers divisible by 7 from a given array starting from 31H. Location 30H stores the number of terms of the array. At the end of the program, R7 should contain the number of deleted terms.  (13) | BTL 6 | Creating |
| 11 | 1. Determine the function of 8051 microcontroller instructions for performing data transfer and logical operations with suitable examples. (7) 2. List the rotate and swap instructions with an example for each. (6) | BTL 3 | Applying |
| 12 | 1. Name some SFR's in 8051and explain in detail. (7) 2. Write an ALP in 8051 to convert a 16 bit binary number to ASCII. (6) | BTL 2 | Understanding |
| 13 | With the help of flowchart, write the program to find square of a number using 8051 instruction set? (13) | BTL 3 | Applying |
| 14 | Write an 8051 ALP to multiply two numbers are 45H and 9AH. (13) | BTL 3 | Applying |
| **PART – C** | | | |
| 1 | 1. Write a brief note on external data move operations in 8051. (8) 2. Write an 8051 ALP to add three BCD numbers stored in internal RAM locations 25H, 26H and 27H and put the result in RAM locations 31H (MSB) and 30H (LSB). Use Register R0 to store the intermediate result. (7) | BTL 4 | Analyzing |
| 2 | Two 8051s are interfaced for full-duplex communication. Assuming the crystal frequency of both to be 11.0592 MHz, develop the software necessary for serial communication with a baud rate of 4800. (15) | BTL 3 | Applying |
| 3 | Write a program to calculate the average of an array of unsigned positive integers. The array starts from 31H, and the number of terms in the array is available in location  30H. Store the calculated average in the location 2FH. (15) | BTL 3 | Applying |
| 4 | An array of 20 numbers is stored in the internal data RAM starting from the location 40H. Write a program to   1. sort the array in ascending order. (10) 2. modify the above program for sorting in descending order. (5) | BTL 4 | Analyzing |

| **UNIT V- INTERFACING MICROCONTROLLER** | | | |
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| LCD & Keyboard Interfacing - ADC, DAC & Sensor Interfacing - External Memory Interface-  Stepper Motor, Traffic Light Control and Waveform generation. Comparison of Microprocessor, Microcontroller, PIC and ARM processors | | | |
| **PART – A** | | | |
| **S.No.** | **Questions** | **BT**  **Level** | **Competence** |
| 1 | What are the types of sensors used for interfacing? | BTL 1 | Remembering |
| 2 | Write the types of ADC? | BTL 2 | Understanding |
| 3 | What is the necessity to interface DAC with microcontroller? | BTL 1 | Remembering |
| 4 | How to change the stepper motor direction? | BTL 2 | Understanding |
| 5 | Discuss the features of ARM Processor. | BTL 1 | Remembering |
| 6 | List the types of address decoding in accessing external memory? | BTL 2 | Understanding |
| 7 | Mention the steps of how the stepper motor is interfaced with 8051. | BTL 2 | Understanding |
| 8 | Under which condition 8051 with internal 4K program memory would access external program memory? | BTL 2 | Understanding |
| 9 | Identify the usage of the following instruction MOVC A, @A + DPTR. | BTL 2 | Understanding |
| 10 | How many machine cycles are necessary for MOVX instruction to read a byte from external data memory? | BTL 1 | Remembering |
| 11 | Sketch the ADC interfaced with 8051. | BTL 1 | Remembering |
| 12 | Differentiate between the LED and LCD display | BTL 1 | Remembering |
| 13 | What is the need for RS pin in an LCD? | BTL 1 | Remembering |
| 14 | Mention the applications of microcontroller. | BTL 1 | Remembering |
| 15 | Why must the square wave signal be given to drive segment lines of LCD display? | BTL 1 | Remembering |
| 16 | How does the status of EA pin affect the access to internal and external program memory? | BTL 1 | Remembering |
| 17 | How does 8051 differentiate between the external and internal program memory? | BTL 1 | Remembering |
| 18 | Name the important electrical properties of IC1408. | BTL 1 | Remembering |
| 19 | What is the need to use a driver IC to interface stepper motor with 8051 microcontroller? | BTL 1 | Remembering |
| 20 | Draw the waveform for external data memory data cycle. | BTL 1 | Remembering |
| **PART – B** | | | |
| 1 | What are the instructions to access external data memory? Discuss in detail. (13) | BTL 3 | Applying |
| 2 | Write a program to scan a small keyboard consisting of 8 keys and identify a key pressed? (13) | BTL 3 | Applying |
| 2 | 1. Illustrate how to interface an LCD display with µC. (7) 2. Demonstrate a program to display a character using an LCD display. (6) | BTL 3 | Applying |
| 3 | Assuming XTAL= 11.0592 MHz, write an 8051 ALP to generate a square wave of 50 Hz frequency on pin P2.3.(13) | BTL 3 | Applying |
| 4 | Describe the address decoding techniques to access external memory in 8051 microcontroller. (13) | BTL 2 | Remembering |
| 5 | Write a Program using 8051 to display “Engineer” on LCD on size 8 x 1 Line. | BTL 4 | Analyzing |

| 6 | Develop a program to convert the analog signal in channel 0  of ADC 0809 and store it in location 30H onwards. The routine should store the value whenever it is called (13) | BTL 2 | Understanding |
| --- | --- | --- | --- |
| 7 | A 8051 based system requires external memory of four 4 kbytes of SRAM each and two chips of EPROM of size 2 kbytes. The EPROM starts at address 2000H. The SRAM address map follows EPROM map. Give the complete interface. (13) | BTL 3 | Applying |
| 8 | Explain the interfacing of external program memory with its timing diagram. (13) | BTL 1 | Remembering |
| 9 | With a neat circuit diagram, explain how 4x4 Keypad is in interfaced with 8051 microcontroller and write 8051 ALP for keypad scanning. (13) | BTL 3 | Applying |
| 10 | Compare Microprocessor, Microcontroller, PIC and ARM Processors. (13) | BTL 4 | Analyzing |
| 11 | With necessary illustrations explain how to interface an 8 bit ADC with 8051 microcontroller. (13) | BTL 2 | Understanding |
| 12 | Write assembly language program to generate a triangular waveform at the output of DAC by interfacing it with 8051 microcontroller. (13) | BTL 4 | Analyzing |
| 13 | Write an 8051 ALP to create a square wave of 66% duty cycle on bit 3 of port 1. (13) | BTL 4 | Analyzing |
| 14 | Draw the circuit diagram showing the interface of a DAC with microcontroller and explain. (13) | BTL 2 | Understanding |
| **PART – C** | | | |
| 1 | Design the interfacing of a 8051 based traffic light control system with necessary diagram. (15) | BTL 4 | Analyzing |
| 2 | Interface 8 bit, 8 channel ADC to 8051, Write an ALP to convert Sensor data from various input devices through CH0, CH3 and CH7 channel to digital data and store them in external memory location starting from C000H, Repeat procedure for every 1 sec. (15) | BTL 4 | Analyzing |
| 3 | Draw the diagram to interface a stepper motor with 8051 microcontroller and explain. Write its ALP to run the stepper motor in both forward and reverse direction with delay. (15) | BTL 4 | Analyzing |
| 4 | Sixty-four keys are to be interfaced with 8051 arranged in a 8 x 8 matrix. Give a schematic of the hardware interfacing. Develop a software to generate unique key code for any key  pressed. The key code must be fully de bounced. (15) | BTL 4 | Analyzing |